Contrastive Meta Learning with Behavior Multiplicity for Recommendation (WSDM_2022)

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Code&data: https://github.com/weiwei1206/CML

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- 1.Background
- 2.Method
- 3. Experiments

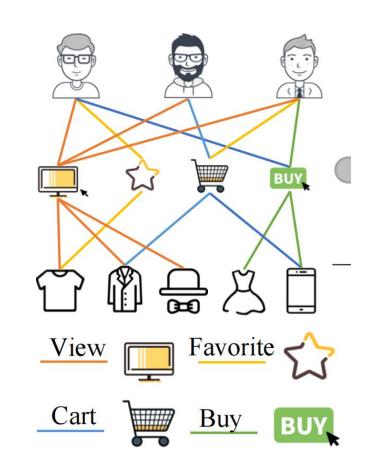








- Fail to deal with the sparse supervision signal under target behaviors.
 - Multi-behavior contrastive learning framework to distill transferable knowledge across different types of behaviors via the constructed contrastive loss
- Fail to capture the personalized multi-behavior patterns with customized dependency modeling.
 - > Contrastive meta network to encode the customized behavior heterogeneity for different users





Over view

Input: observed user-item interactions with multiplex K typ $\{X^{(1)},...,X^{(k)},...,X^{(K)}\}$ among users \mathcal{I} and items .

Input: a predictive function which estimates the likelihood of user wi I interact with item k under the target type () of behaviors.

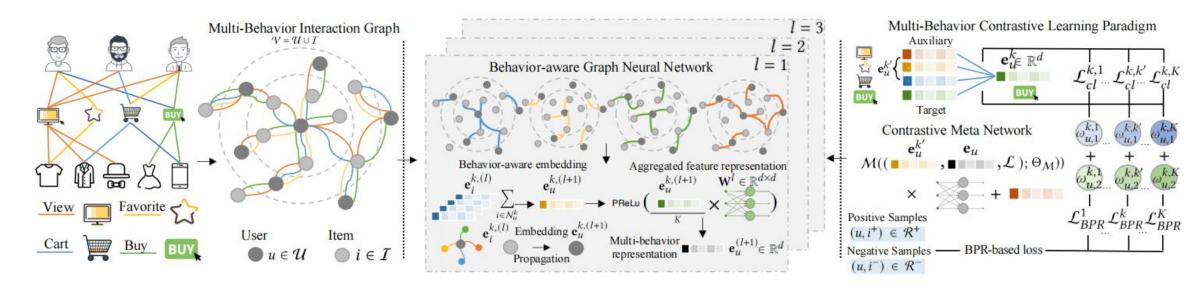
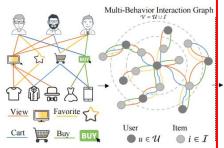
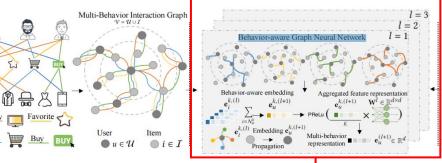
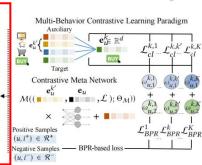


Figure 1: The model flow of CML framework. i) The designed graph neural network $\mathcal{G}(\mathcal{A};\Theta_{\mathcal{G}})$ performs the behavior-aware message passing over the multi-behavior interaction graph $G = \{\mathcal{V}, \mathcal{E}\}$. ii) The contrastive views are constructed between auxiliary and target behavior embeddings \mathbf{e}_u^k , $\mathbf{e}_u^{k'}$. iii) Our proposed meta contrastive encoder captures the customized crosstype behavior dependency with the meta weight network $\mathcal{M}((\mathcal{L}, \mathbf{E}, \mathbf{E}^k); \Theta_{\mathcal{M}})$. $\omega_u^{k,k'}$ is the personalized contrastive loss weight.

Behavior-aware Graph Neural Network





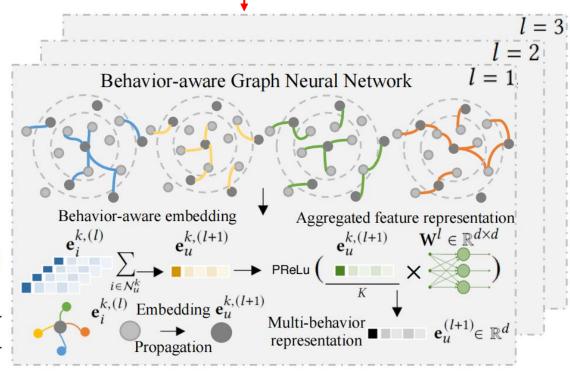


$$\mathbf{e}_{u}^{k,(l+1)} = \sum_{i \in \mathcal{N}_{u}^{k}} \mathbf{e}_{i}^{k,(l)}; \ \mathbf{e}_{i}^{k,(l+1)} = \sum_{u \in \mathcal{N}_{i}^{k}} \mathbf{e}_{u}^{k,(l)}$$
(1)

where $\mathbf{e}_{n}^{k,(l+1)} \in \mathbb{R}^{d}$ is defined as the obtained representation of node v ($v \in \{u, i\}$) under the l-th graph neural layer. \mathcal{N}_{u}^{k} and \mathcal{N}_{i}^{k} denotes the neighboring nodes of item i and user u, respectively.

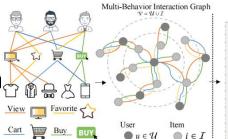
$$\mathbf{e}_{u}^{(l+1)} = \text{PReLu}(\mathbf{W}^{l} \cdot \frac{\sum_{k \in K} \mathbf{e}_{u}^{k,(l+1)}}{K})$$
 (2)

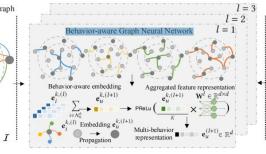
The aggregated feature representation $\mathbf{e}_{u}^{(l+1)}$ could preserve multibehavior contextual information. $\mathbf{W}^l \in \mathbb{R}^{d \times d}$ represents the transformation matrix corresponding to *l*-th graph propagation layer.

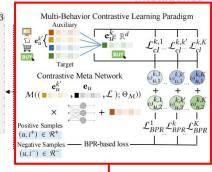


Multi-Behavior Contrastive learning

• Behavior-Wise Contrastive Learning Paraa





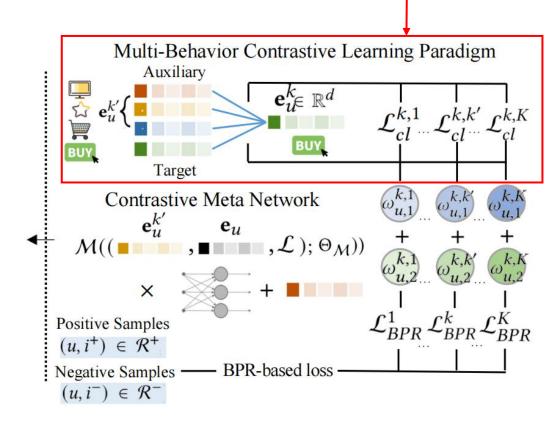


pairs. Given the encoded target behavior representation \mathbf{e}_u^k from our graph neural architecture, the generated positive and negative pairs are $\{\mathbf{e}_u^k, \mathbf{e}_u^{k'} | u \in \mathcal{U}\}$ and $\{\mathbf{e}_u^k, \mathbf{e}_{u'}^{k'} | u, u' \in \mathcal{U}, u \neq u'\}$. The incorpo-

$$\mathcal{L}_{cl}^{k,k'} = \sum_{u \in \mathcal{U}} -log \frac{\exp(\varphi(\mathbf{e}_u^k, \mathbf{e}_u^{k'})/\tau)}{\sum_{u' \in \mathcal{U}} \exp(\varphi(\mathbf{e}_u^k, \mathbf{e}_{u'}^{k'})/\tau)}$$
(3)

Here, we define $\varphi(\cdot)$ as the similarity function (e.g., inner-product or cosine similarity) between two embeddings. τ represents the temperature hyperparameter for the softmax function. To sum up,

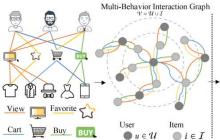
$$\mathcal{L}_{cl} = \mathcal{L}_{cl}^{k,1} + \dots + \mathcal{L}_{cl}^{\bar{k},k'} + \dots + \mathcal{L}_{cl}^{k,K}.$$

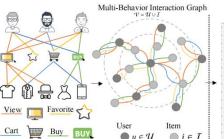


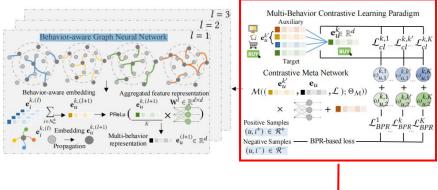


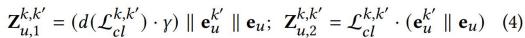
Meta Contrastive Encoding

Meta-Knowledge Encoder









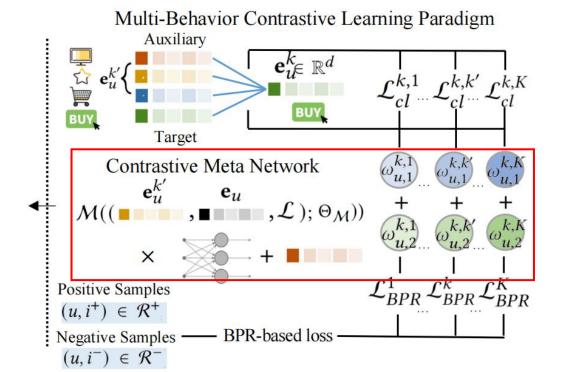
where the encoded meta-knowledge is represented by $\mathbf{Z}_{n,1}^{k,k'}$ and $\mathbf{Z}_{u,2}^{k,k'}$. We define $d(\cdot)$ as the duplicate function to generate a value vector corresponding to the embedding dimensionality. || denotes the concatenation operation. y is a scale factor for the enlarge

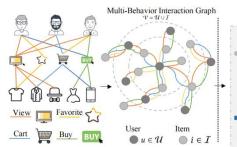
Meta Weight Network

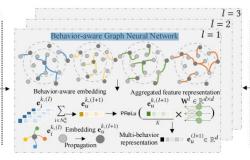
$$\xi(\mathbf{Z}_{u}^{k,k'}) = \text{PReLU}(\mathbf{Z}_{u}^{k,k'} \cdot \mathbf{W}_{\xi} + \mathbf{b}_{\xi})$$
 (5)

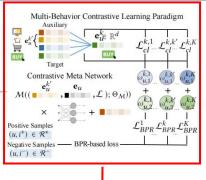
where $\mathbf{W}_{\xi} \in \mathbb{R}^{d \times d}$ and $\mathbf{b}_{\xi} \in \mathbb{R}^{d}$ represent the projection layer and bias term, respectively. Here, we utilize the PReLU activation function to incorporate non-linearity. On the basis of our meta weight network, we can obtain our personalized contrastive loss weight as follows:

$$\omega_{u}^{k,k'} = \omega_{u,1}^{k,k'} + \omega_{u,2}^{k,k'} = \xi(\mathbf{Z}_{u,1}^{k,k'}) + \xi(\mathbf{Z}_{u,2}^{k,k'})$$
 (6)









Optimization Objective

$$\mathcal{L}_{BPR}^{k} = \sum_{(u,i^{+},i^{-}) \in O_{k}} -\text{In}(\text{sigmoid}(\hat{x}_{u,i^{+}}^{k} - \hat{x}_{u,i^{-}}^{k})) + \lambda ||\Theta||^{2}$$
 (7)

 O_k represents the pairwise training samples of k-th behavior type, i.e., $O_k = \{(u, i^+, i^-) | (u, i^+) \in \mathcal{R}^+, (u, i^-) \in \mathcal{R}^-\}$. Here, \mathcal{R}^+ and \mathcal{R}^- denotes the corresponding observed and unobserved interaction of user u. Θ represents the learnable parameters and the L_2 regularization is applied for alleviating overfitting issue.

$$\mathcal{L}_{cl} = \mathcal{L}_{cl}^{k,1} + \dots + \mathcal{L}_{cl}^{\bar{k},k'} + \dots + \mathcal{L}_{cl}^{k,K}.$$

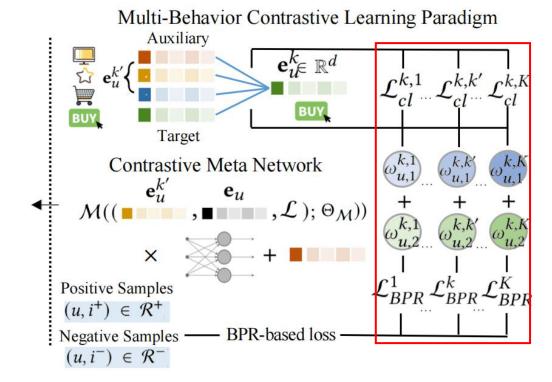


Table 1: Statistics of experimented datasets

Dataset	User #	Item #	Interaction #	Interactive Behavior Type
Tmall	31,882	31,232	1,451,219	{Page View, Favorite, Cart, Purchase}
IJCAI-Contest	17,435	35,920	799,368	{Page View, Favorite, Cart, Purchase}
Retail Rocket	2,174	30,113	97,381	{Page View, Cart, Transaction}

Table 2: Performance comparison of all compared methods on different datasets in terms of NDCG@10 and HR@10

Dataset	Metric	BPR	PinSage	NGCF	LightGCN	SGL	HGT	HeCo	NMTR	MBGCN	MATN	KHGT	EHCF	CML	Imprv.	<i>p</i> -val.
Tmall	HR	0.243	0.274	0.322	0.342	0.350	0.357	0.358	0.362	0.381	0.406	0.391	0.433	0.543	25.4%	$3e^{-5}$
Tillali	NDCG	0.143	0.151	0.184	0.205	0.210	0.210	0.199	0.215	0.213	0.225	0.232	0.260	0.327	25.8%	$2e^{-4}$
IJCAI-	HR	0.163	0.176	0.256	0.257	0.249	0.250	0.262	0.294	0.304	0.369	0.317	0.409	0.477	16.6%	9e-5
Contest	NDCG	0.085	0.091	0.124	0.122	0.123	0.119	0.121	0.161	0.160	0.209	0.182	0.237	0.283	19.4%	6e-3
Retail	HR	0.235	0.247	0.260	0.261	0.263	0.305	0.297	0.314	0.308	0.301	0.324	0.321	0.356	9.9%	$1e^{-3}$
Rocket	NDCG	0.146	0.139	0.140	0.152	0.165	0.176	0.178	0.201	0.181	0.181	0.202	0.207	0.222	7.3%	$1e^{-2}$

Table 3: Ablation study on key components of CML

Data	Tn	nall	IJCAI-0	Contest	Retailrocket		
Metrics	HR	NDCG	HR	NDCG	HR	NDCG	
w/o-CLF	0.4665	0.2752	0.3636	0.1978	0.3032	0.1864	
w/o-MCN	0.5211	0.3097	0.4527	0.2703	0.3523	0.2185	
w/o-MKE	0.5237	0.2988	0.4601	0.2715	0.3506	0.2079	
CML	0.5431	0.3266	0.4769	0.2829	0.3560	0.2219	

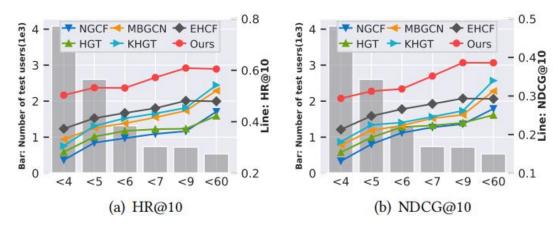


Figure 2: Performance comparison w.r.t different interaction sparsity degrees on Tmall data.

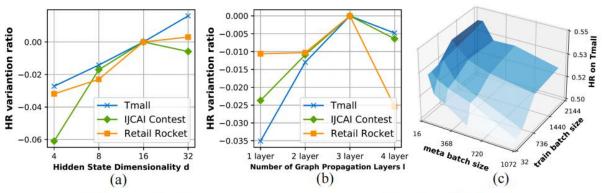


Figure 3: Hyperparameter analysis of CML.

Experiment

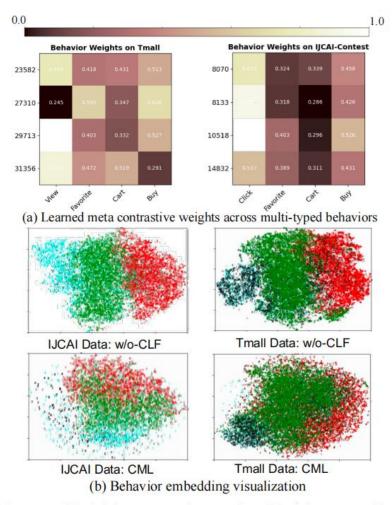


Figure 4: Model interpretation study with (a) case studies of personalized contrastive weights from sampled different users; and (b) behavior embedding visualization, *i.e.*, red: page view, blue: add-to-favorite, black: add-to-cart, green: purchase. Best viewed in colors.

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Thank you!









